

**SQUARE ENIX HOLDINGS CO., LTD. ANNOUNCES FINANCIAL RESULTS FOR
THE FISCAL YEAR ENDED MARCH 31, 2016**

TOKYO, Japan – May 12, 2016 – SQUARE ENIX HOLDINGS CO., LTD. (the “Company”) today announced consolidated results for the fiscal year ended March 31, 2016 (this “Fiscal Year”). The Company is listed on the First Section of the Tokyo Stock Exchange, with the stock code “9684,” and prepares its financial statements according to the Japan GAAP.

Key Figures

(millions of yen, except percentages and per share data)

	<u>FY ended 3/16</u>	<u>FY ended 3/15</u>	<u>YoY change</u>
Net sales	214,101	167,891	+27.5%
Operating income	26,018	16,426	+58.4%
Ordinary income	25,322	16,984	+49.1%
Profit attributable to owners of parent	19,884	9,831	+102.3%
EPS, basic	163.04 yen	84.34 yen	-

For additional information, please refer to the full-length Consolidated Financial Results document at: <http://www.hd.square-enix.com/eng/16q4earnings.pdf>, or the Company's IR website: <http://www.hd.square-enix.com/eng/ir/>.

In the Digital Entertainment segment for this Fiscal Year, existing games in the area of content for platforms such as smart devices and PC browser are continuing to show strong performances, coupled with successful launches of new game titles for smartphones such as “*MOBIUS FINAL FANTASY*,” “*HOSHI NO DRAGON QUEST*,” “*FINAL FANTASY BRAVE EXVIUS*” and “*GRIMMS NOTES*.”

Among the console game titles, “*JUST CAUSE 3*” and “*RISE OF THE TOMB RAIDER*” made a solid start. Revenues from operation and expansion disc sales of massively multiplayer online role playing games such as “*FINAL FANTASY XIV*” and “*DRAGON QUEST X*” are sustaining their strong performances.

In the Amusement segment, sales of amusement machines such as “*DISSIDIA FINAL FANTASY*” have gained favorable results, and operation of the amusement facilities has been showing steady performance through efficient store management efforts.

In the Publication segment, sales of comic books were sluggish compared to the prior fiscal year. In the Merchandising segment, sales of character goods derived from the Group's own IPs increased, primarily thanks to the release of the first expansion disc of “*FINAL FANTASY XIV*.”

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About Square Enix Holdings Co., Ltd.

Square Enix Holdings Co., Ltd., headquartered in Tokyo, Japan, is a holding company leading the Square Enix Group with a diverse range of content and service businesses. The Square Enix Group publishes, distributes and licenses entertainment content around the world under its internationally renowned brands including SQUARE ENIX®, EIDOS® and TAITO®. The Square Enix Group includes a global network of leading development studios located in North America, Europe and Japan. The Group boasts a valuable portfolio of intellectual property including: FINAL FANTASY®, which has sold over 110 million units worldwide, DRAGON QUEST®, which has sold over 66 million units worldwide, and TOMB RAIDER®, which has sold over 45 million units worldwide, and the legendary SPACE INVADERS®.

More information on Square Enix Holdings Co., Ltd. can be found at:

<http://www.hd.square-enix.com/eng/index.html>

Disclaimer

The forward-looking statements in this document are based upon the information currently available, and necessarily include elements that are not entirely predictable. Actual results may differ from the forward-looking statements in this document.

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