



**THEXDER NED**  
テグザード

INSTRUCTION MANUAL

## **WARNING: PHOTSENSITIVITY / EPILEPSY / SEIZURES**

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing.

**IMMEDIATELY DISCONTINUE** use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness • disorientation • altered vision • seizures
- eye or muscle twitches • any involuntary movement or convulsion
- loss of awareness

### **RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.**

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep a safe distance from the screen.
- Avoid prolonged use of the PSP® system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

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Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

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Do not use while driving or walking. Do not use in airplanes or medical facilities where use is prohibited or restricted. Set the PSP® system's wireless network feature to off when using the PSP® system on trains or in other crowded locations. If used near persons with pacemakers, the signal from the PSP® system's wireless network feature could interfere with the proper operation of the pacemaker.

## **GETTING STARTED**

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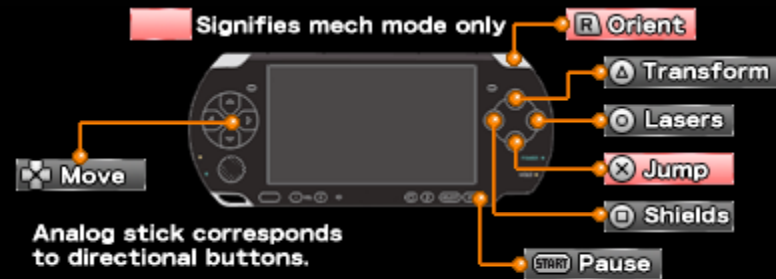
### **SETTING UP YOUR PSP® (PLAYSTATION®PORTABLE) SYSTEM**

For more information on setting up your PSP®, refer to the instructions in the manual supplied with the PSP system. For more information on getting started, refer to your PSP system manual, or visit the website:

[www.us.playstation.com/Support/PSP/GettingStarted/default.html](http://www.us.playstation.com/Support/PSP/GettingStarted/default.html)

## CONTROLS(PSP)

Choose from 2 control modes under the options menu.  
Choose from four types under Controls.



## CONTROLS(PSP go)

Choose from 2 control modes under the options menu.  
Choose from four types under Controls.

 Signifies mech mode only



Analog stick corresponds to directional buttons.

## BASICS

Pilot Thexder through each level.  
If Thexder's energy falls to 0, the game is over.

### Display Info



### SHIELD GAUGE

Shines when shields are up.  
Represents remaining shield power.

### ENERGY READOUT

Current/Maximum

### ENERGY TANK

Represents remaining energy.  
Expands when max increases.

## MANEUVERS

### Lasers

Primary offensive capability.  
Lasers lock onto targets while in mech mode.

### Shields

Raise shields to prevent energy loss from damage.  
Damage diminishes shield power. Shields fail at 0.

### Transform

Transform between mech and cruiser modes.  
Narrow spaces may require cruiser mode.

### Jump

Launches Thexder upward when in mech mode.

### Orient

Allows Thexder to move without changing facing direction in mech mode.

## ENERGY

### Energy Loss

Damage from enemies or terrain reduces energy when shields are down.

### Energy Depletion

Lasers and shields consume energy.

### Recharging

Destroying certain enemies replenishes energy.

### Tank Capacity

Destroying certain enemies/Clearing levels expands energy tank.

## ABOUT ONLINE PLAY

Battle for rank by level finish times.  
Entrants are disqualified if their energy falls to 0 or if one minute passes after the first finish.  
Rooms with flags turned on require entrants to destroy three flags in order to finish.

### Flags

Indicates number of flags destroyed.



### Rank

Displays Rank/Entrants



### Opponent data

Indicates location of competitors and number of flags destroyed. Indicates general direction when off-screen.

### Flag data

Indicates direction of nearby flags.

### **MEMORY STICK DUO™**

**Warning! Keep Memory Stick Duo™ media out of reach of small children,**

**as the media could be swallowed by accident.**

**To save game settings and progress, insert a Memory Stick Duo™ into the memory stick slot of your PSP® system.**

**You can load saved game data from the same memory stick or any Memory Stick Duo™ containing previously saved games.**

**Infrastructure Mode:** Infrastructure mode is a Wi-Fi feature that allows the PSP® system to link a network via a WLAN access point (a device used to connect to a wireless network). In order to access Infrastructure mode features, several additional items are required, including a subscription to an Internet service provider, a network device, a WLAN access point and PC. For further information and details on setting up an infrastructure connection, please refer to the PSP® system's Instructional Manual.

